Process Portfolio

Shout 2022

Planning

The Scream 1893, Edvard Munch and Anxiety 1894, Edvard Munch

The first part of my planning process goal was to help me decide the medium I wanted to do. I had the image in my head, but I needed a way to execute it. To decide I listed the pros of each medium and cons as well. Oil pastel was the most like my inspiration so it would make it easier to adapt his style on my piece. Although it is possible to do that with block print it is something I have not tried. I have also never used color with block print and color plays a crucial role in this piece.
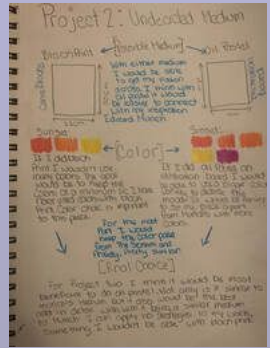
Inspiration

While creating these pieces it was an outlet for Edvard, he was able to express repressed feelings for his best mental health. When first viewing the scream, I thought of a person who is mentally stuck or just stressed with life. When first viewing the Anxiety, I felt uncomfortable, it felt judgmental.

The color of these pieces is very sharp but not bright. The line through the piece creates movement that the eyes follow. In Anxiety the line movement is in the sky/scenery, the lines are not straight they are wavy which is where the movement is created. Like Anxiety, the line movement in The Scream is in the sunset but also on the bridge. On the bridge the line makes it appear more realistic like wood. Since the movement in both pieces are small waves instead of hectic zigzags. It gives the impression that the weather is very calm. This caused questions because if the weather is calm why do the people in the pieces look the opposite.

On my second planning page I tried different oil pastel techniques. This would help me figure out how to use the oil pastels to my advantage and the strengths and weaknesses of the pastel. Some colors worked better than others. I don't know if it's the brand or has something to do with the color but the red/orange colors didn't blend as well as the other colors. The other colors applied very smoothly. For this piece, in order to best represent Edvard Munch I don't think I will use the oil method. This is because letting the color blend on their own lets the color appear vibrant as possible. The oil method dulls the colors.

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By Kaleigha Taylor
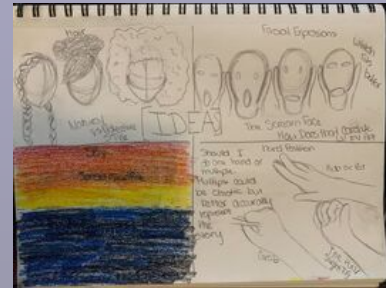
Oil Pastel: Shout

Process

For this piece I used an illustration board. It had measurements of 9in by 12in, so I split it into a 3in by 3in grid. I decided to do a grid since I was creating my own version of the scream. So, since I created a grid on the illustration board, I did the same to the original scream. This way I could add in all the important parts of the scream that make it the scream.

I started with the focal point, the ghost-like figure, and worked my way around it. The grids made it super helpful. I was able to keep the same dimensions. I just added the lines that separate colors or objects since most if not all the detail will be done with oil pastel. Color is a big player in Edvard Munch's scream and anxiety.

Shout 2022

Evaluation

A big similarity is the ghostly figures used in the pieces. Munch used the dead-like people to represent his emotion of how he feels inside. In my work, I used a ghostly figure without the dead, because meaning doesn't have to do with feeling dead or empty inside. A difference between the pieces is the color chosen. Munch used a very traditional sunset to display while I use less tradition. This could be associated with the imagination of a younger child which would explain the pigtail. There also are instances where purple/pink sunsets do existence as well. Movement plays a huge role in all pieces and is used in similar ways. The cell movement is ironic to the chaotic feeling the ghost-like figures are having.
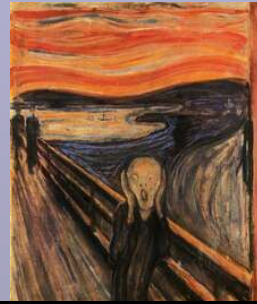
The Scream 1893, Edvard Munch

Shout 2022 Kaleigha Taylor
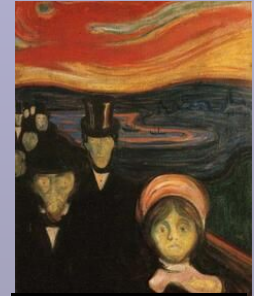
Anxiety 1894, Edvard Munch

I added the hands as discusses in my planning portfolio. I decided on two. My original idea was just one but while sketching in my process and pondered the idea of multiple. I think two make a nice asymmetrical balance that is pleasing to the eye, which I appreciate. Since I decided to make my ghost-like figure lean to one side, I played with the hands. The hand that is pulling/tugging is on the lower side while the hand that is petting/rubbing is on the higher side. This gives the impression that the hands are causing the movement which honestly can be up to the viewer depending on how they see it. To me it looks like She's running away from the hand she is making eye contact just for there to be another right behind her. I was able to develop movement and dimension with this technique of using oil pastel. The movement of the sky almost makes it appear chaotic rather than calming which is ironic because sunsets are known to be relaxing and calming.

Time Crunch 2021

Inspiration

Dora Maar, 1926 Man Ray and Noir et Blanche Man Ray

After researching many artists I can across Man Ray. Ray specializes in photography. He he was a central figure of the Dada movement which was developed from the trauma from world war 1. The Dada movement challenged the social norms and purposefully made art the would shock and outrage people. Knowing that this was the background of his art it really intrigued me. I wanted to try to create something with the similar dramatic style using only black and white. The two pieces I favored the most by Man Ray is Door Mar and Noir et Blanche. The first piece inspired me with the hands. The first thought I had was someone breaking through another object and when I saw the hands in his art I was able to come up with the idea of hands breaking through "something" At the time I didn't know what that something would be. The second piece inspired me to create it in black and white because it gives the piece a dramatic effect making you wonder what is happening why. The dramatics makes you question the art and the meaning of it and that is something that I wanted to attempt to capture.

Other than when I was younger and I played around on the computer I've never used Photoshop let alone professionally to create art, so it was new to me. Some functions are pretty approachable and easy to use, others aren't. So before creating anything I need to understand how it works, what button does what. In order to begin this process I played around with Photoshop just to see what it could do, I messed with cropping tools, cutting tools, blur effects, filters, and more. I was able to become more comfortable with Photoshop so that when I began my project I knew what to expect. This was very beneficial in the long run.
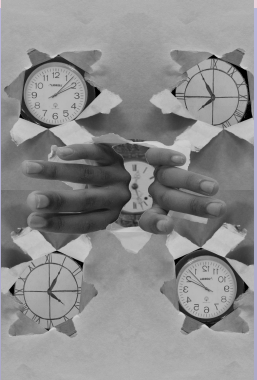
Planning

Unlike my last project, this time I wanted to start by writing things out so as ideas flowed I could continue writing until I have a solid base to start with. I figured this would be more helpful and beneficial to my planning process. It wound up taking longer but I would be able to have more ideas. My first idea was breaking through something. I just didn't know what exactly. So i wrote down possibilities I had to cut glass out of the option because i wasn't going to physically break glass to take a picture of it and i didn't encounter any already broken glass to photograph. Next, I thought I had paper, the same idea less dangerous. Like my inspiration Man Ray, I wanted it to feel dramatic so the final piece would be in black and white. The last idea to conclude what I wanted to make was clocks. I felt clocks accurately represented what my piece is actually about but I wanted different kinds of clocks so my next goal was to photograph a clock anytime I noticed one or draw them out. That was the first clock sketch I made I wanted to make a clock with roman numerals since it was a little hard to find a clock like this to take a picture of. I then attempted to help myself visual something like what I wanted to do. I create this before I realized I wanted to involve multiple forms of clocks. The original idea was to have a whole through I piece of paper and another would be hand breaking through a piece of paper and another with a clock throughout the broken piece of paper. My ideas slowly changed but this was the original plan.
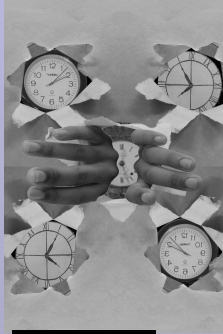
Digital Collage Time Crunch

Evaluation

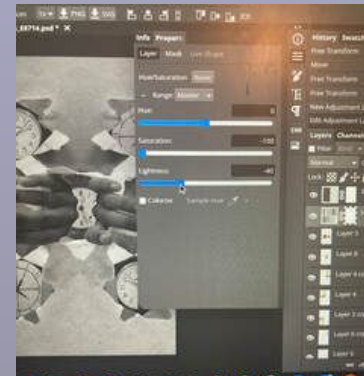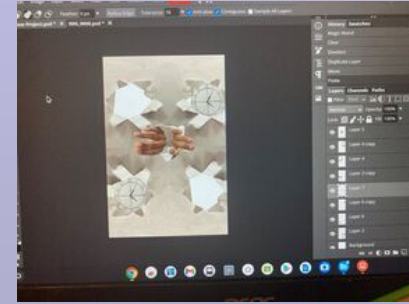Dora Maar, 1926 Man Ray

Time crunch 2021

Noir et Blanche Man Ray

Some of the similarities between my piece and my inspirations is the use of black and white tones and the dramatic effect the each have. Both pieces look s if they are telling a story, like there is something more than what it looks like. A major difference is that my piece doesn't contain any people or faces but it still captures emotion. The medium also a difference because Man Ray doesn't use digital manipulation like i did he just did straight photography. Comparing Dora Maar to mine (Time Crunch) the tones of the black and white are different, his have a saturated yellow tone underneath where as mine had a more cool tone.

The challenges I faced with this project are actually figuring out what I want to do and how I want to execute it. It also was a little difficult using Photopea because it did have some glitch where it would freeze. Thankfully it never closed out on my unsaved work. Once I was able to come up with what I wanted to do though it was a breeze I was able to finish my piece fairly quickly and I liked how it came out. I think my inspiration for this project is well of mine because of the use of balance, and color value.

This is where I began playing around with the arrangement of the layers. After I found the placements I liked I changed the size of the images and I also changed if they were facing horizontally to create a mirrored effect.

After I added everything in a sized it to my liking I wanted to refine the edges and clean it up as much as possible. Some parts like this for example still had a slight white border that I didn't want her so I made sure to clean it up as much as I could.

Most of my inspiration's work, Man Ray, is in black and white. That is an aspect I wanted to include in my work as well. So I had to play around with different effects until I was able to figure out how to get it in black in white. Once I figured that out I played with the levels until it was the perfect variation. The final aspect I felt like I needed to include was the background to be black instead of white. I wanted to do this because most of the objects I added were white or a lighter color so adding black to the background would balance it out well.

Gallery Visit: Milwaukee Art Museum

I visited the milwaukee art museum showcasing many artist work from all different time periods. These pieces gave me inspiration for future art.

Untitled, 2003, Laura Owens

When I first saw it, I thought it was cool. I had no idea what or who it was. I assumed that it was a religious or cultural painting because of the clothes worn. It shows a person in a dark setting looking down holding a skull. After reading the short background next to it I learned that it was ascetic saint Francis. Also, the robe is a monk's robe, which is common in the Buddhist religion. The art uses dark colors but has strong value. In most areas, it has dark value but there are light values on the person's foot, and the skull they are holding. The artwork reminds me of something I had seen in a show I was watching. They wore similar clothes, which is why I inferred that this may be a cultural or religious painting. It drew my attention because it looked cool but think it is intended to also draw curiosity especially if you are not familiar with Buddhism. It is a very mysterious painting; we do not know why he is holding a skull and he is also looking down therefore we cannot see the face. We all have a clear shot of the foot and skull. Which gives a creepy mysterious mood.

aint Francis of Assisi in His Tomb, 1630/34, Francisco de Zurbarian

When I first so this painting I thought it was incredibly beautiful. I loved that it was a triptych instead of one big piece, that is what makes it even better. This is a landscape piece that also includes animals. The setting is outside with a realistic approach. The artist's intention is to display how the seasons change over time but there are 4 seasons. It included summer, fall, and winter in that order but no spring. I am not sure if that means something. But also, the piece that looks like summer also has some aspects of what is usually correlated to spring such as birds. So, o, the two seasons are combined into one. It has both warm and cool colors depending on the season it is depicted. It also has texture because as you look closely it does not look like everything was created with solid brush strokes, some parts look like it was many small thick brush strokes or was taped. Even though this was made with acrylic paint it resembles water paint because of this technique. The mood seems happy as each season has positive aspects of it neither seems to be favored. The best part is the middle one, I like it the most because it has the most detail and color depth and is easier to see.

Still Life with Fruit, 1600s, Attributed to Joris van Son

Personally, I love still life so this one really caught my eye for that reason. It contains fruit, plants, and a wine class all on some sort of table. This has a realistic approach; it is one of those pieces where you might think it was a photograph. It has mostly muted colors aside from bright red too. There is value in both light and dark. There is more concentrated light in the top right corner. assuming it is to make it look like that is where a spotlight it comes from. As that light fades there is a dark value as it progresses to the bottom left corner. The way the values of light and dark are used makes the painting appear like a photograph. The artwork reminds me of the different still lifes we were introduced to sophomore year. Our task was to make our own. I made mine from a bowl of cherries. This reminds me of that because the use of light and dark are similar in bowls of fruit. The strength of the work is how it can fool the eye.
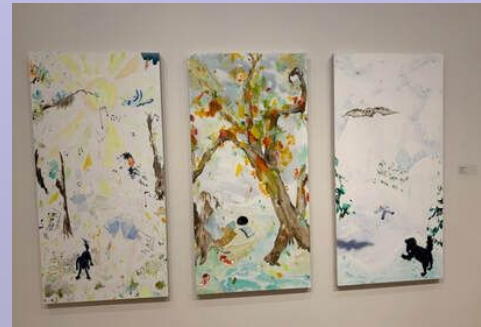
Crying Girl, 1964, Roy Lichtenstein

This one caught my attention because I have seen it many times online but never the big version in person. And that was the artist's attention because it is pop art. I see a woman crying in a comical style. The artist's intention was to draw others in. By their styles it thinks his work is influenced by comics but if not that other pop art artists. It has a strong line within the hair and face to outline. If you look closely her face is not just a solid color, there is a little dot that ass texture to the piece The artist uses thick lines to create a piece that is easily seen to grab someone's attention. The mood on the feeling can be both sadness and even happiness. Although the girl is crying the artist uses bright colors which interact with that mood.

Inspiration

For this piece, I wanted to try something new. I wanted to try something fun with a lot of colors. I research many styles of art and was torn between cubism and pop art. I chose pop art because I felt it would fit better for the idea I had in mind. I researched many artists who specialized or were heavily involved in pop art. During my research process, I came across Roy Lichtenstein. The style in which he produced his pop art was my favorite and would go well with the up-and-coming idea I had in mind. Roy Lichtenstein was a popular pop artist during the 1960s. I examined and study his artwork so I could accurately create facial expressions. The facial expressions in his work and other pop-art artist is a lot different than a more realistic sketch it's very bold and vibrant with little shading. I needed to become familiar with this before beginning sketching. I also noticed how some pieces are not a solid collar its small dots that are a shade darker than the background so from a distance it looks as if it was one color but closes up you can see it has texture. I Had to figure out if the was something I wanted to include in my piece or not.

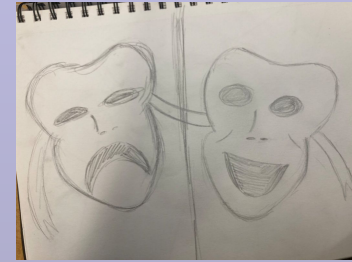Crying Girl 1964 and Hopeless 1963

Masquerade 2021

Diptych: Masquerade

Planning:

Then I had my final idea. That idea still involved the mask. The idea is more metaphorical, deep down the woman isn't happy or fulfilled but she "wears" a mask to hide her true emotion. I think I drew what I wanted her to look like. On one side she is crying and on the other side it's her hand holding up that "happy mask". Once you put the two together it's supposed to look like she is taking such a happy "mask" and revealing how she really is feeling.

This is more of a finalized sketch I tried to emphasize the pop art elements more but it isn't as noticeable in a sketch. The dots will be a lighter or darker version of the background like in original pop art drawings. During my research a observed how they created facial features and emotion in people and tried to replicate that.
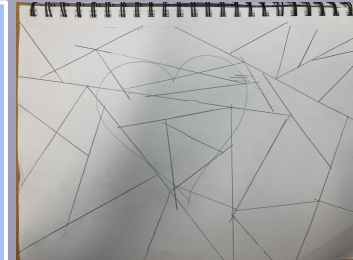
This is a rough sketch of my original idea. I wanted to do a contrast between to opposite emotions. Happy and Sad were the first ones to come to mind. Then i thought about masks and i remember seeing this style of masks at some point in my life and searched for then ti figure out what they were called and looked like for reference. The line between the to separate canvas but i ended up not liking this idea because if felt it was to simple and couldn't think of anything to add to it.

At this point of the project I wanted to try cubism but I just needed to sketch something before I committed to the idea to see if I could do it. So here I sketched a heart and drew many combinations of diagonal lines to create the cubism look. but I wasn't feeling it so I scratched that idea.

Diptych: Masquerade

Evaluation

Process

I decided on doing the grid method. To do this I measure everything with a rule to ensure I was creating equal-sized grids on my reference photo. Since I did a 5 by 5 on my reference photo I need to do the same on my first canvas with a ruler.I lined up my first canvas with my second while sketching so I could make sure the proportions were right. I didn't want the mask too big because it would make sense to fit her face even though that is not shown in the painting.

Hopeless 1963

Masquerade 2021

Crying Girl 1964

Some of the similarities that my pieces and my inspiration piece shares is the bold colors. My pieces used very saturated and vibrant colors which make it stand out just like my inspirations pieces. All 3 pieces have an emotion being displayed of sadness. Roy's piece has texture due to the technique he used, the little dots add texture to the piece, mypiece does not have that..

For the skin color i mixed 2 different browns a lighter more red toned one and darker toned one I also used white to create it.

I was near finished in the part i need to do small corrections and finish the background.

The challenge I faced while creating them was making the canvas because it was something I've never done before. After my first attempt, I needed more gesso even after a second coat luckily I applied it super thin in only some areas to prevent potential cracking. I think my inspiration is represented well because I tried to express the emotions of the girl in the painting similar to the pop art style even though it didn't come out how I imagined I think it represents the inspirations well. My favorite part was waiting because I could just paint whatever and watch a movie or show at the same time, it was calming. My least favorite part was actually getting the drawing on the canvas just because I used the grid method.

Industrial Design Project: Pet Feeder

Planning

Automatic Pet Feeder 2021

Inspiration

My inspiration for this project was from my personal experience with my cat. I wanted to create a product to help solve the problem i notice was happening. My cat has a routine of when it fed, a minute pass that time he will meow in everyone's face in the house, waking everyone up. A automatic pet feeder would allow my family to sleep in but also the cat to get fed everyday at the exact same time.
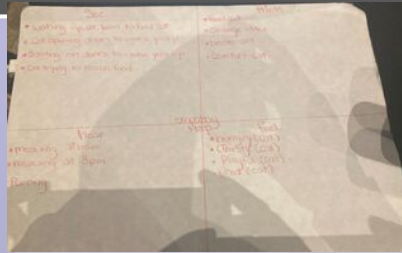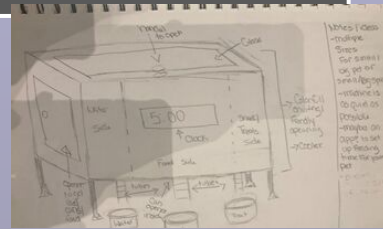
I did some brainstorming revolving around pets. We created an empathy map there are 4 boxes one or see, think, hear, and feel. in each box a wrote things that related to the emotions when it comes to pets regardless if it's through the pet's perspective owner's perspective or an outside perspective.

We also created a diagram and we had to start it with one word and write any thoughts we had afterword and whatever stemmed of of that. This helped me think of what I wanted to create.

I also created a story with pictures to help problem solve . I created a story about my personal experience with my household pets. My cat knows that he gets fed breakfast at 7 am and I wake up for school a 6:45 so once I`m woke the cat will linger around the food bowl or hover over my mom until she gets up at 7 to feed him. some ways he meows very loud to wake her up as well. Also, my grandma has trouble moving around and she has 3 cats and has an automatic feeder that will be beneficial to her because she can feed them without hurting herself.

In my next design, I added more commentary that was too long to add for the labels. I think it would be smart to create multiple sizes. This would be good for people with smaller space in their

 I created three proto type sketches.I noticed when I did this there was something that changed between each drawing whether it is an addition to it or I took something off. This was my initial sketch of the design I was going for it to be built like a small table. I labeled everything in the picture or labeled what it actually does. There are 3 tubes one or water food and snacks/ treats or the pet
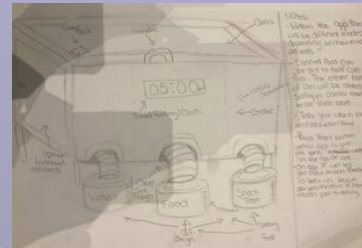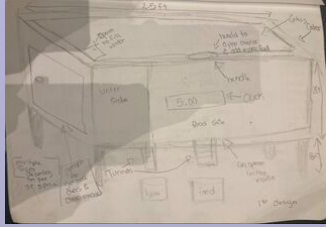
house or smaller pets so they don't need it to be as big. I also want the machine to be as quiet as possible because I know my cat gets scared from loud noises and he might be scared to go near the machine if it's loud so that is important to me because there are our other pets who are the same way. my original idea was for it to be set up similar to an alarm clock when it comes to timing the feeding but willing sketching I came up with the idea of having a connected app so it can be used by people who are not around the pet at the moment maybe they work a lot or are out o town for the weekend.

Industrial Design Project: Pet Feeder

Planning continued

This is the last design I sketched. Appearance-wise I change the look of the tubes and I also changed the look of the handle. Everything else is pretty much the same. I furthered the idea o the app. Within the app, you'll be able to set different amounts that you want from the machine dispenser. Maybe you want 8 ounces of water every 4 hours. You can do that all within the app! My cat experienced canned food over dry so I wanted to explore the idea of being able to incorporate that in the machine but I'm not quite sure how. It will also come with 3 bowls one for each tube that is also weight and connected to the app so it senses when food is low and can tell you how much your pet ate and over.

Process

With the molding clay, I need to create the base or body of the machine I molding it into a rectangle shape. I also microwaved it slightly so it was more movable because it's kind of stiff.

Next, I tried to recreate my sketch as best I could with the clay. I stuck it together with glue.

Next, I needed it to stand up as it did in my sketch I couldn't create legs with clay because they wouldn't be strong enough to hold up the weight so I used these small containers I had and they have the perfect height.

The prototype looked super plain to me and unfinished so I painted it I also used black and gray clay in some areas. the handle is made with black clay.

Evaluation

I know my product will be helpful to many different people regardless of their reason for use. I think it definitely solved the intended solution and many more in the process. A challenge I faced was actually creating the prototype. I've never worked with molding clay and I had trouble molding it the way I wanted initially. I'm glad we had Larry Murphy as a guide and inspiration he provided great insight and ideas when I presented the project to him. He was able to get us thinking out of the box from doing fun activities together. I enjoyed this project because industrial design interested me. If I were to do this again I would try to create my prototype with another material, maybe cardboard.

Gallery Visit: Lily Pad West

Times square: Luminous Atmosphere, David Dunlop

This one caught my eye because while looking at it I was trying to figure out what it meant. I don't know why but this piece reminded me of the narcissus by Caravaggio. I think it was because it seemed like the people could be reflecting almost like a wave pattern in the ocean. It didn't remind me of each other because of the style though. The name of the piece is reflection so I was thinking the people who are more brown are a reflection of each other. and behind the white tone person it looks as if there's another who's bent over so that would be their reflection. I feel like the blue represents waves better in the ocean and I think that is the best part of the whole piece.

Reflections, Danny McCaw

Personally I found that I really like cityscapes or painting. This is one of two that I took pictures of. The other one gave me a downtown Milwaukee vibe although this one doesn't. This one gives me more of a New York feel and I think that because of all the lights and the distant group of people. There seem like a lot of people within that group as well which is something New York is known for. I researched this artist a little bit and I found the majority of his paintings are some sort of escape. On his website he holds live classes, one of which I noticed is in New York state. So it is possible that this scenery could be New York inspired. This piece uses cool color tones and heavy value of light to resemble bright city lights

Out of all the varieties of art within the gallery this one stood out to me the most. It was the most unique. It used a variety of different colors which is what made it so noticeable. From first glance I notice everything individually. For example i noticed the cat, bird, lobster, etc all on their own. As I analyzed the piece more I noticed it's actually a cat jumping in some sort of tank with fish lobsters. And the bird is sitting on top of the cat. It's cool how I didn't even notice what was happening at first. It just looked like an arrangement of different animals in one painting.

Lobster, Jarema Khrushch

The City, Danny McCaw

This one drew my attention because I could tell it was some sort of city escape but it's obviously very blurred. It looked like something I could see in Milwaukee which resonated well with me. Since this gallery is located downtown in the Third Ward it is very possible that it's inspired by somewhere in that area. I'm not sure where the artists are from or if they are local but it is possible. After making this inference I did look up the artist but I couldn't find much. This piece has a lot of texture because of the style it was made. It wasn't made with blended soft brush strokes. I am not exactly sure how but some areas looked like the brushed was tapped rather than soft strokes which add to the texture. My favorite part about the piece is that even though it isn't necessarily clear you can make out what each object is. I can tell the building from the street and etc

When I went to the Milwaukee art museum I didn't spend time looking at much of any of the sculptures. So when I went to this gallery I wanted to find at least one I really liked. The gallery is pretty small so there wasn't a ton of sculpture but I really liked this one. Like the name I really admired the simplicity of it yet how beautiful it was. This is something i could see being a decoration in a home. I didn't touch it so i wasn't exactly sure of what is was made out of but i assumed it was some kind of metal because of the silver color. After reading the label it is made of stainless steel. I don't know much about metal sculpture so I wanted to research how they are made to get a better idea of how this one could have been made. After researching more about the artist I found he uses a welding method to create most of his sculptures. Many of his sculptures are a lot bigger.
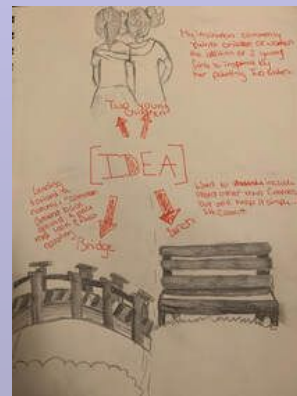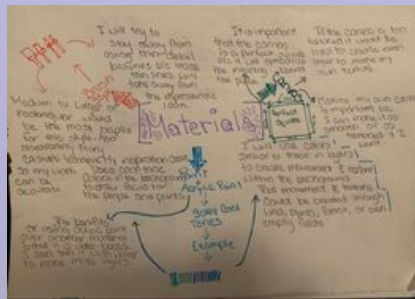

Simplicity 111, Bruce Niemi

Pappus

Pappus 2022

Inspiration

Mary Cassatt was an artist of the mid 1800's and early 1900's. She focuses on impressionism, modern art, and American impressionism. Her mother Katherine Johnston was an artist as well, she influenced Mary Cassatt to create art as a mentor. Later in life, she went to school and traveled in Europe where the well-known artist Edgar Degas and Camille Pissarro became her colleagues and mentors, which heavily influenced her art style. These artists specialized in impressionist work which is mostly how Cassatt became an impressionist. Many of her rat work depicts women or children which is because she was an advocate for equal gender rights. She also had two siblings pass while they were still incredibly young which is why she paints children so often. Degas's impression had a big hold on her because of him she experimented with her art and used various materials such as distemper and pastels. This led her to start creating much of her work with pastels, Degus helped her find her styles. When I first saw her artwork, I thought it was unbelievably beautiful and loved the use of color. Both Little girl in a blue armchair and the sisters have texture and layers. The color within the texture adds great depth. When creating my piece, I will use Cassatt's as a reference to how to layer and create texture since that is especially important in impressionism pieces. I will also try to incorporate bold colors like Cassatt to draw a spotlight to the center or focus of the painting.

Little girl in a blue armchair 1878, and The Sisters 1885, Mary Cassatt
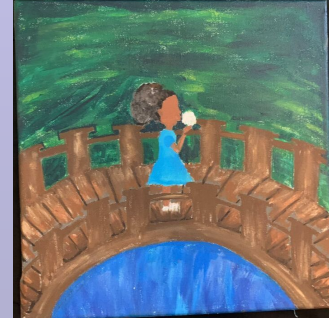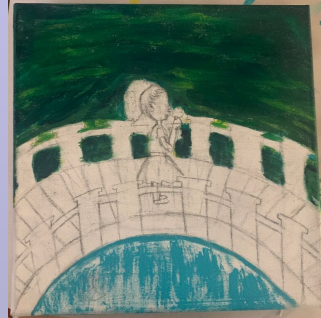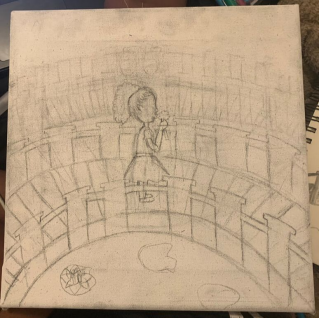
Planning

My first step in planning out my piece was creating a color chart. Since impression involves many strokes and layers, I thought it would be helpful to create a base color for each implication of the piece. This will help everything stand out on its own and not blend. The base color may be mixed with white or other colors to get the necessary shade, but these are the colors I will start with. I mentioned all the colors I will be using for each part of the piece and at the bottom, I made a color scale to help me visually see which colors complement one another. I decided to follow a cool-toned color scheme like Cassatt.

For my next planning page, I need to figure all the material and how I would use them for this piece. I wrote down each material and visuals. I went into details about what they would be used for. This helped me decide and plan out ahead of time as well.

Here I sketched out several aspects of the painting. This was not the final look, but I sketched out individuals of what I wanted to be in the whole piece. From here I was able to decide if I wanted in my final work or not because I had that vision of what it could potentially look like.

Process

I started off with a 1ft-by-1ft square canvas that I made.Then after a couple different sketches I sketched my idea out to serve as a guideline for the painting.

These were the colors I was going to use for layering the background which would represent the trees or nature. I used yellows, different greens

I began making yellow paint strokes in a horizontal direction and followed that with blue and green. and a blue that had a strong green undertone.

Since here I had a good base for the greenery I decided to focus on the water. With this it was important to create intentional movement like a stream.

Here I found a better method for the bridge. Before I was just making slight strokes and layering multiple colors on top of one another. For the bridge, I made a solid gray base underneath since the bridge was not as big as the background it would be harder to fill it in with only stokes. Having a solid base for the bridge made it easier to layer the color and ensure everything was filled in. After the bridge, I also filled in the person with the base colors.

Evaluation

This was my first time taking on the impressionist style. I think I did well in some aspects, but I could do better in others to help appear more impressionistic. For example, the bigger stroke technique mirrored my inspiration well, but I think in instances where I needed to use smaller strokes it was a little harder to give it that impressionist feel. I do like the layers method because I can apply texture and movement in the piece and different color values. I can use warm colors underneath to give a warm undertone and vice versa.he biggest challenge I had while painting this piece was the bridge, it took the longest to finish. It was difficult to get the look I wanted at first, but I figured out that adding high and low lights within the bridge gave it the wood-like look I was going for. My favorite part was creating the greenery. It was the easiest, but it was the first part I tackled so I was able to figure out what worked for me and what did not. I hope when others view this piece, they can relate to it. I have always blown these flowers when I was younger, so I hope it is a shared experience with others.

The texture of both my painting and my inspirations have texture. To create this texture, it is layered in multiple strokes in which the direction the strokes are intention to create purposeful movement throughout the piece. The main way my piece differs from Cassatt's is the detail not the children. The focus on her painting is the children, they are the focal point of the piece. Whereas in mine the child is not made the focal point, the action they are partying in is.

Pappus

Inspiration

Block Print: Us

Planning
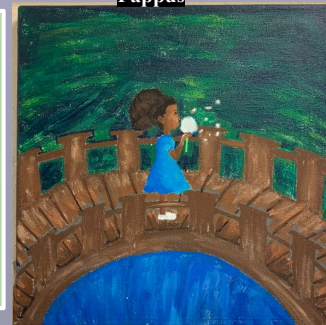
I was inspired by the artist Kadir Nelson to create this piece. He is a much more modern artist, the pieces I used for inspiration were only created 2 years ago. Most of his art depicts people, that consists of our full body portraits, face portraits, and group paintings. He has a realist style with great uses of dimension with color in his pieces. As seen in Black Boy Joy the piece to the left who uses highlights to contrasts the deep tones of the boy's skin. This gives the effect that the boy is standing in from of the sun or some sort of light source as the highlights are around the perimeter of the boy. When he was younger, he was inspired by his uncle who taught him about lighting and color theory, something that is obviously still prevalent in his artwork today. Most of the art he creates like the one to the left and bottom right are oil paintings allowing Nelson to obtain a smooth vibrant bend between colors

Much of Kadir Nelson's art is inspired by African American art, culture, and history. He liked to use his art to celebrate his culture and to tell stories about the culture. This is something I admire and wanted to take a similar approach to within in my work. I will be completing an illustration piece but instead of using oil paint like Nelson, I will be using pencils to achieve the final piece. To display African American/black culture in my piece I needed to pick a theme. The theme I chose is hair. Hair is a big part is black American culture, it is one of those things that do not seem significant but play a big role in part of who you are. There are various hair textures possible, which all look uniquely different on their own. There is also something called a protective hairstyle which is exactly what it sounds like, it is intended to protect our hair as it can be very fragile and dry. These protective hairstyles have developed in Africa and black history in America. So, for this piece, I want to depict some of my favorite hairstyles with different ethnic hair types. Like Nelson, I will be expressing a part of African American culture through up-close portraits with lively facial expressions. Later down the line i changes the medium to block print but the same concepts will be applied to that i will just use one portrait instead.


Us 2022

Black Boy Joy 2021

Sweet Liberty 2020

For my first planning page, I brainstormed the color pallet I wanted to follow for my final piece. I based my color pallet on my inspirations. I wanted to use realistic colors, by that I mean use colors that accurately represent what it is supposed to be. Kadir Nelson creates realistic portraits of people so to incorporate that into my art I need to do the same but with colored pencils. This means paying attention to color values and detail will be important.

For my second planning page, I used this to decide how I wanted to lay out each portrait across the illustration board. With this planning, I was able to decide how I wanted the layout to be. There will be a total of four mini portraits within the one piece. I will follow the second layout I created on the page. I think it will be the best for the imagine I am trying to convey and be the most spacious. Although each individual box is the same volume the shape plays a role in how much space there is for certain additives.
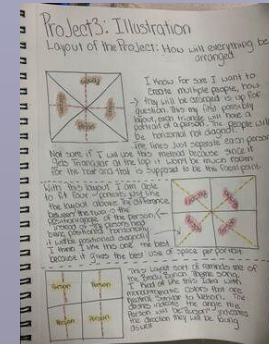
So, I used this planning page to sketch out some things I wanted to practice before starting the project. I tried a total of five hairstyles. I did this to practice how to get a realistic look at different hairstyles that a popular within the black community. Locs were the most difficult because it is hard to draw the texture and uniqueness that each loc has. I do appreciate how the style came out though. I also practiced some features because I have not done them in a while and wanted to do a trial run ahead of time. I was impressed by how the eyebrow came out. It looks very natural and not bulky. To draw the eyebrows, I lightly made the shape I wanted to follow and drew strokes of hair around the shape and to fill in the shape so that the line was not present. I did end up changing to block print last minute but the same features will be applied just on a smaller scale with only one.

Process

Block Print Us

I initially decided to do an afro hairstyle but that is a hairstyle I do often so I decided to pass. I didn't add much detail because I would be carving much of it off and putting ink overtop.

As I continuously began to carve, the features I drew on began to rub away. I did draw them back on because they are helpful guidelines.

Evaluation

This is the hairstyle I changed it to, locs. I decided to do this because I personally believe it's a beautiful hairstyle and looks different on everyone because locs cater to hair texture. Everyone has a different hair texture despite similarities so everyone's locs look unique.

After I finished sketching on the plate I had to decide what I wanted to carve and what I didn't want to carve. I decided that most of the details and features should be carved because it's easier to carve lines than to carve around them.

The biggest difference between Nelson's artwork and mine is the medium. Block print and painting are very different and have very different methods. My original choice of medium was colored pencil, but since I decided to do block print I could only really do the features and expressions similar. Color is obviously very different. My piece consists of black and white which gives it a flat look because there aren't any other colors or shades to give it depth or variation. Nelson's art is not one-dimensional and he uses a range of different colors to make it appear that way. The color gives it a life-like appearance which I appreciate in his work. All three of these pieces have similar textures. Texture refers to how the art looks like it would feel. My piece is smooth and appears that way because the ink is

These are the carving tools I used. The wider ones are better at carving out bigger surfaces such as the background because they can carve out a bigger width at once. There is also one that is best with carving lines and small details because it is more narrow. I used both carving sizes depending on what part I was working on.

smoothed across the paper. Nelson art works as a smooth texture on the skin of the people. All of the pieces both have balance everything is weighed out evenly on each piece.
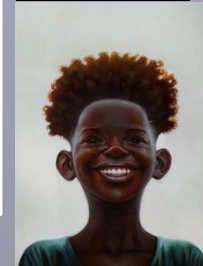
Black Boy Joy 2021   Us 2022   Sweet Liberty 2020

For this project, I was heavily inspired by Andy Goldsworthy he his a sculptor, photographer, and and environmentalist who's art focuses on the environment. His artwork is very magical in a sense and I wanted to try to incorporate that in my cardboard wearable piece. He turned nature into a beautiful focal point. From there I was able to decide I wanted to turn myself into an environment. Andy takes one aspect a nature and only focus on that while also bringing light to it. I liked his idea but i wanted to do the opposite. I wanted to combine everything into one. Then this idea was solidified because In my environmental science course, we were learning about biodiversity at the moment so this perfectly overlapped the two and added to my inspiration. Most environments consist of multiple factors so instead of having one aspect, like my inspiration and sticking to that i decided that i wanted to have many. I decided this because I felt it wouldn't replicate and environment like I wanted i i only had one factor. Andy Goldsworthy uses perceptions of light, space, and depth to play tricks on our eyes. In the Sycamore Leaves Edging The Roots of A Sycamore Tree it gives the perception the the roots of the tree are glowing but in reality it light yellow leaves fading into the next darker shade. I wanted to take this concept but use it differently. I wanted to use color bright pretty colors to draw attention to my piece other than the play on perception.


The environment (Mother Nature) 2022
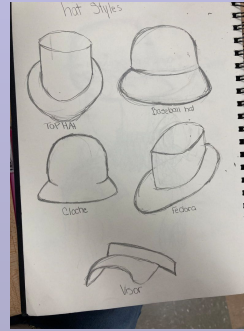
Before I began creating and sketching my concept I needed to figure out what kind of hat I wanted to created. These were the styles I had for consideration. I used this sketch to decide which would better fit my upcoming plan.

This is a detailed sketch of what I want to do. I still felt like it was missing something and didn't realize until this sketch that i should add a neck peace to bring it all together. Since in the end it will be a wearable piece it would look to separated if it was just the shoulder pads and the hat. the neck piece would bring it all together created a cohesive finished piece.
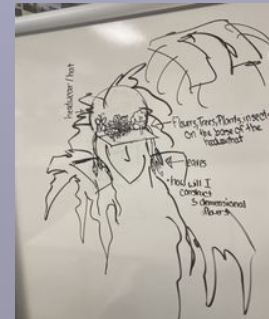
Now that i can up with the addition of a neck piece, I needed to sketch out the general concept of what u wanted it to look like. this is what I came up with overlapping of leave like by inspiration Andy Goldsworthy. Like him I could've created the ombre effect of light to dark leaves but I wasn't completely sure on that yet.

Cardboard Wearable: The environment (Mother Nature)

Process

To begin I needed a base or framework. I measured my head to make sure it would fit. I made sure the lid of the hat was super strong because it would need to hold up the environment.

The environment (Mother Nature) 2022

This was the finished projected i used green cardboard to cover the shoulder pads and hat and gave it a grass like texture. I incorporated trees, flowers, ponds,and leaves all over. To give the impression that i am the environment and that it is apart of me when i put it on was to have a lot of leaves EVERYWHERE, on the hat which makes it look like its apart of my hair on the should and growing from my neck.

Usually, when someone thinks of nature they think of the color green so since the lid is where the environment growing from i wanted that to be green.

Next, I needed to cover the framework in order to do that I needed to get a very thick maneuverable cardboard. To do this I used the thicker box kind of soaked it in hot water and pulled apart the thinner later. With this, I was able to keep the round shape of the cardboard and not have the framework show.
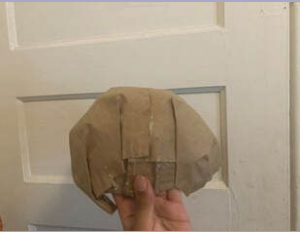

Evaluation

Both my inspiration and i tried to incorporate the beauty of nature in our final outcome. Color is a main similarity between my inspiration and my finished piece we both use color to change the viewer interpretation of the art work but they way we use it differs. The biggest difference is probably the medium used. I used cardboard to create a wearable sculpture along with hot glue to present my piece. Andy is using photos and edited them to highlight the beauty of nature. Another difference between Any's art and mine is that instead of focusing on one part of nature and having the be the focal point i added many different parts to create an environment as a whole.

To make it seem as if the environment is growing on me I created these shoulder pads so that the environment can grow off that as well. I doubled up the cardboard so it was strong enough to stay on my shoulders and strong enough to hold it up.

 The challenge I faced with this project would be creating everything to be sturdy. Depending on the kind of cardboard used, the shape I needed it to be was difficult to get the sturdiness I wanted. Also since cardboard is such a stiff material it is hard to create a rounded aspect rather than a geometric one. I was able to find ways to work around this like soaking cardboard in water to separate the thinner out layer to have a more maneuverable piece of cardboard if needed. The inspiration is not as noticeable because I was inspired by an artist who does not use cardboard, but I tried to incorporate as much as I could with the cardboard. My favorite part was being finished it is a lengthy process that was not done in one day so when I finally was done it was a rewarding feeling.

Inspiration

My focus inspiration for my work is MC Escher's Drawing hands in conjunction with that I also appreciate his Han With Fir Cone piece. For his drawing hands peace the medium is a lithograph. The lithograph is a printmaking process where a design is drawn on a specific kind of surface and affixed to my chemical reaction. I was drawn in my MC Escher's drawing hand because to me it looked like it was some type of charcoal sketch. When I learned it was a form of printmaking I was very intrigued by the process and how it looked so different from traditional printmaking. For his Hand With Fir Cone piece that one was easier for me to tell that it was some type of print process I just didn't know which one. After researching I learned it was a woodcut that uses sharp tools to carve a design into a form of wood such as a wooden block. I believe MC Escher's intent was to create things from a unique perspective because as a young child he longed to be an architect. He also created work to show how he viewed the world as he traveled frequently during his childhood. He was born in Leeuwarden and moved to Rome, Switzerland, Belgium, then closer to his hometown Baarn. This gave him different perspectives on everything, especially experiencing World War II.

In Hand With Fir Cone, I see a lot of **lines** especially on the hand to provide details. The **lines** are curved to **emphasize** the shape of the hand and how it is positioned. As for **color** both pieces only consisted of black and white tones. Drawing hands, mainly consisted of lighter shades of black such as grays, while Hand With Fir cone has a very dark background and uses darker shades of black to show detail.

The area of the artwork that the artist **emphasizes** in drawing hands is the top hand that is holding a writing utensil, compared to the other hand it has darker/deeper shading and a shadow present which **emphasizes** that area of the piece the most. The area of Hand With Fir Cone is the cone itself, not only is it incorporated within the title of the piece it is being lifted up by the hand as if it should be the focus. Drawing hands has circular **movement** while looking at the piece my eye moves in a circular direction along the paper analysis of each hand. I think it was created to show different perspectives as each hand is drawing the other hand how they view it from their perspective.

Charcoal: Trust

Trust 2022
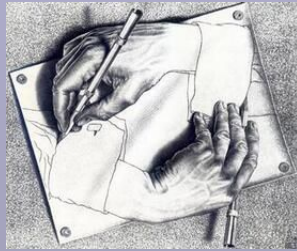
Here I analyzed the art pieces to figure out what aspects I wanted to include into my art piece. This was also helpful because I was to decipher what parts I didn't really want to include. I will use the MC Escher piece as reference on how and where to add details and highlights.

Here I sketched many different hand positions. Next I wrote the first thing that came to my head. This help me determine the mood it would give off if i drew a hand/ arm in the position. It gave me good insight on the tone the art would display and helped me practice making hands.

Planning

Here I did a couple practice hands. I do the ones I like the most and I use different kinds of charcoal to create them. Not very satisfied with them so I will do more practice with the charcoal pencils to get the detailed look I want. I also sample all the charcoal pencils and sticks I have. They vary from soft to medium to even white charcoal. This helped me figure out which charcoal would work best for what. For example some are better for details because they smear less, others are better for filling in spaces because they smear more and are softer.

Process

So here I sketched the design and tried again. I liked this design more so I began to use the charcoal. But I didn't like how I applied the charcoal. I think I made it too dark too fast . It was difficult to add other variations of shades if the base was too dark. This was a step in the right direction though as in my next and final sketch I knew how I wanted to approach the next one with the charcoal.

So this time I used a reference photo. It would've been very hard for me to take a picture of my pinky hands since I wouldn't have had a free hand so I decided to change it to a fingers cross which can still represent trust. I played with the effects and made the photo black and white so that it would be easier to sketch in black and white. Now that the reference photo is in black and white I can see the light and dark areas better.

I did the same thing here, really paying attention to the value of the reference photo. This added much needed depth that the other ones didn't have, so I'm glad I redid it.

I like the outcome I got but I felt it was too choppy. The shades didn't blend the way I wanted then too. I used multiple kinds of charcoal of different darknesses. I didn't want to use my finger because that would just smudge it, which I didn't want.

Charcoal: Trust

Like I discussed before, I wanted to blend it since I used various kinds of charcoal. I just used a paint brush. The paintbrush did take out the darkness but I wanted to add a shadow to make the hand look like it was floating on the paper.

Evaluation

Both my piece and my inspiration piece share similar colors. We both only use black and white values to create pieces. We use similar hues to show the texture and detail of the hands in our pieces. MC Escher's intensity of the black and white is strong and bright, the white color on mine isn't as bright but the black is very strong as well. All pieces share similar texture as with mine u can imagine how the hand may feel if you touched it and same with MC Escher's work.

On the contrary, although both pieces depict a similar image they are very different. Starting with the medium. Mc Escher uses methods of printmaking that involve ink and carving. This method gives a different look to the art, which is why the opacity of the black in his art is so much deeper than mine because I used charcoal. Because of the medium difference between my work and MC Escher, Mc Escher's piece has a visible line in it because of the medium. This medium of printmaking makes it easier to see those lines and they are more prominent. Compared to charcoal because it blends so easily.

This photography piece is inspired by Eugene Atget he was a French photographer; he is most known for his photography on the street of Paris. He used a large format view camera so that it captures the detail at a higher in-depth quality. In his work he intended to capture Paris in its raw form before it became heavily modernized soon after. In many of his pieces, such as the one referenced for inspiration which are Hotel Boisgelin and Porte Cluny, he takes his art pieces at dawn to capture the spread of light which gives it

Chicago St 2022 (Black and white and Color version)
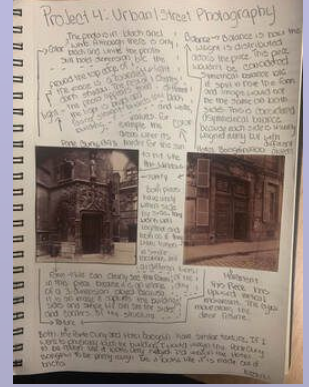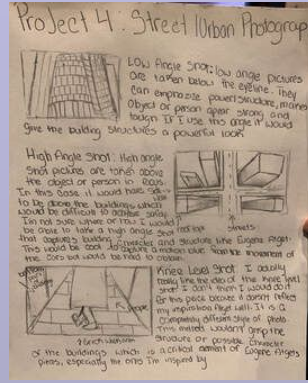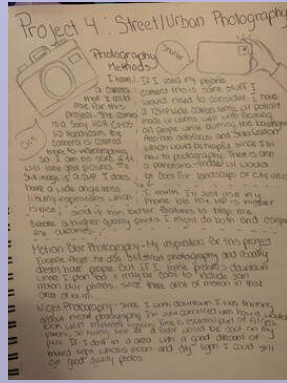
a dark atmosphere of the environment of area. Seeing both pieces for the first time is interesting to look at, I valued how they were in black and white, and I wondered what the true colors look like. I had this reaction because I am so used to seeing videos and photographs in color every day, so it is interesting seeing something from a time when color photographs were not a thing. The form is a huge part of both Hotel Boisgelin and Porte Cluny, form consists of 3-dimensional objects, each of these photographs have buildings which are 3d objects. hey both also contain value; the value is created by the time Atget took the pictures. For example, he was known for capturing around dawn. If he takes pictures slightly after dawning It is likely to have a warmer undertone since more sun is exposed like his work Hotel Boisgelin. His piece Porte Cluny has a cooler value, so it is likely he took it right before dawn. The area in Hotel Boisgelin that is emphasized by the artist is the door, because it is in the center of the photograph but also partially open. In Porte Cluny, the statue on top of the entrance appears to be the most emphasized simply because he took this photo at an upward angle rather than straight ahead. When looking at both of Eugene Atget's pieces my eyes move vertically because of the angle the artist chose to take the picture. I think if it were a horizontal photo my eyes would move in that direction.

I have done photography before but more in digital manipulation form. I wanted to try photography just for what it is without manipulating the picture to make it look completely different. I do have a camera, but I concluded that it was not the best option. Not only does my phone have a higher MP but it also has better features that allow me to take stable crisp photos while focusing on what I want. The camera is just a camera it does not have many features and it also is not going to give me a better quality than my phone can. I also brainstormed about taking a couple of motion pictures or even night pictures. I want to do a gallery of photos for this one piece, so I thought about trying assorted styles for that gallery.

For my second planning page, I focused on brainstorming the physical camera angles that I would try or stick to in the photography gallery. I brainstormed three that stuck with me the most. Those three camera angles are low angle shot, high angle shot, and knee level shot. All of these angles are beginner friendly and can be achieved by phone. The only thing is some don't correctly represent my inspiration. My inspiration does you the low camera angle. I think I am going to start off with that one because it's my favorite out of the three that I brainstormed. I do like knee-level shots but it doesn't capture the structural aspects of the building you're more focused on the cement or people, which is nice but not for this piece. I want it to be focused on the building itself, no people. I'm thinking downtown may be a good area for me to take these pictures or even the east side since I know a lot of the original buildings' structures are still there.

For my third planning page, I decided to print my inspiration Eugene Atget pictures to help me pick out what characteristics, elements, and principles of art that I will carry on into my final piece. I have decided on the area I want to take a picture of but not the exact location. So, at some point I will have to look for where I would like to photograph. I am thinking of taking some night and day pictures.

Process

Photography: Chicago St

This setting is contour light. It is supposed to emphasize dramatic shadows with high and low lights. I tried each of the thesis settings when taking some practice pictures. I felt I got the best results when on the regular mode, the others seemed to make the photo less sharp. In the regular setting the photos focus on the detail more rather than lighting which I prefer with this piece.

This setting here changes what hues are more present. For example, if I took a picture of a red apple and moved up the red setting it would brighten and add more depth and emphasis on the red color. Essentially it brings out the already existing colors. This is the setting I put for that.
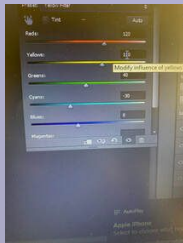
I toned down the brightness a lot because the picture was taken during the day but I wanted to look more mid-day. I pumped up the contrast because it added more depth than I felt the picture needed.

My original plan was to not digitally edit my photos but since I wasn't able to get any photos as it got dim outside the next best option was to edit the color/contrast/hue of the photo to still achieve that. For this I used Photoshop, the first thing i did was play with the colors to get the look i wanted. I ended up funding this because I found better ways to edit the look of the photo.
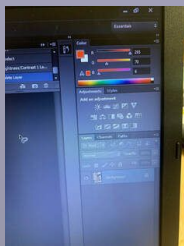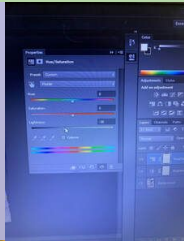
So this setting can alter the hue, saturation, and lightness of the photo. I didn't change the hue or the saturation because I didn't want an orangey photo. I did change the brightness though, I made it slightly darker again to get rid of some of that brightness in the photo.

Evaluation

A similarity between my work and Eugene Atget's is the movement. In both Porte Cluny and Hotel Boisgelin he takes the photo from a vertical. This angle allows the eye to move up and down along the photo rather in another direction. Same with mine even though the building is on an angle the picture is taken from a vertical shot which allows the eyes to move in that way.

Although I tried to simulate the color in Eugene Atget's photos they are very different. My black and white photo was edited to make it appear that way while Atget could only capture in black and white. The black in mine is more harsh, a deep, more a true black while his is a much softer warmer tone.

I really like how both the black and white and color versions of the photos turned out. I never realized how hard it was to angle a camera, especially when photographing a large building. I did differently had to stand at various distances from the building to get the right shot and hold the camera at different angles. It's much harder to photograph bigger objects for some reason I thought it would be the opposite. My inspiration for this project is Eugene Atget. I think both my final pieces connect well to his especially since I decided to edit and add the dimness and contrast, they work well together. The only thing I would say is that the building is similar, his building tends to have a lot of character and intricate architecture, I did try to find a building similar but I wasn't able to. The biggest challenge I had while doing this project was taking photos. That sounded like it would be the easiest part but it wasn't, it took a while to even get one photo I liked. It was also difficult to find the building I wanted to capture.
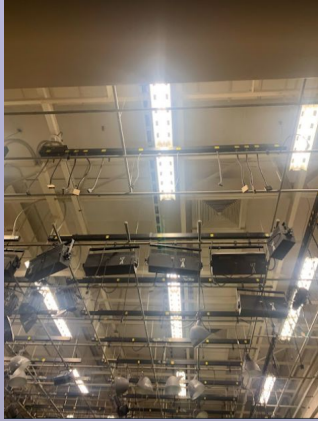
This is a photo of the ceiling of the film room. It had many different bright lights. There were also big led lights that could be move in different direction to achieve desired lighting

I was able to have an opportunity to experience a film workshop at the University of Wisconsin Stevens Point. In this workshop, we learned how to do our own stunts like in a movie. The Objective was to create a film of our choice as long as it included a punch. The professor showed us how we can accomplish a basic movie punch without actually punching anyone of course. For my film, I was the film director and editor. To film and edit we just used our phones and the standard iMovie app that Apple devices come with. Our movie's plot included an intense game of foosball leading to a punch in the face. I have some editing experience which is why i was the director and editor for our short film. I got to add sound effects and music to the movie to make it more entertaining

In the film room there was this big green screen. We didn't use it during the workshop. But it was cool to see what one looks like in person. Since we were practicing stunts a green screen would be very useful for some stunts such as skydiving

The camera the professor used to demonstrate how to create a movie punch was connected to this screen and different film equipment. This was a very beneficial experience and opened be to different kinds of art.

When I initially figured out what I wanted to do I found myself super inspired by the juicy couture brand, I love their accessories and track suits. But I was not sure how I could use the brand as my inspiration, so I decided to use the fashion designers who created the brand. They are Gela Nash who is the designer while Pamela Skaists styled. When they created Juicy Couture, they aimed to make girly fashion that was athletic and casual wear. Then came their popular velour tracksuits. The tracksuits have a soft velvet-like feeling on them which is something I wanted to try to incorporate into what I end up making. Right now, I am torn between a purse or a wallet, but I know I want to have a similar fabric to help give off a similar aesthetic. like mentioned before they aimed to create girly fashion so like my inspiration, I wanted the piece to appear more feminine because that is what I personally liked. Many of their pieces had jewels on the backside that spelled of the brand name though I am inspired by them I decided to include that in mine I decided to use an animal print pattern to make it stand out instead of the jewels. To add a modern spin on it it to adapt a squared shape whether i make a bag or wallet.
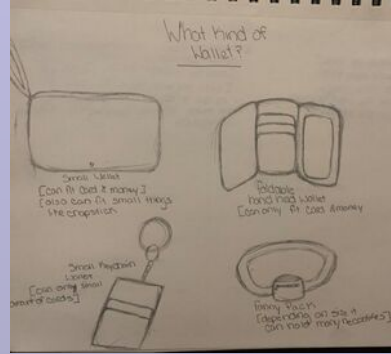

Zebra Tote Bag 2022


Juicy couture Black velour Bag
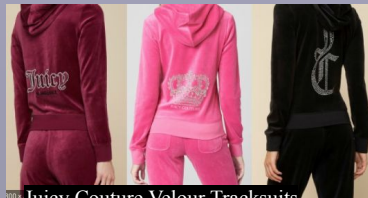
Juicy Couture Velour Tracksuits

When deciding I wanted to do a textile project, I was set on a wallet. The main reason is a wanted to make something I could use in everyday life and in that moment the first this that came to mind was a wallet because I did not have one and I needed one. So, I started drawing up various kinds of wallets and what they could do for me. At this point I was leaning towards the keychain one because I like to keep my keys, air pods, and wallet in my lanyard so it is all in one place. But I thought it would be too simple and I could not really think of a design I wanted to then my thoughts started to shift to making a purse. I normally do not use purses, but it can serve the same purpose as wallet. It also would be a good place to start for someone who has never made any clothing item themselves before.
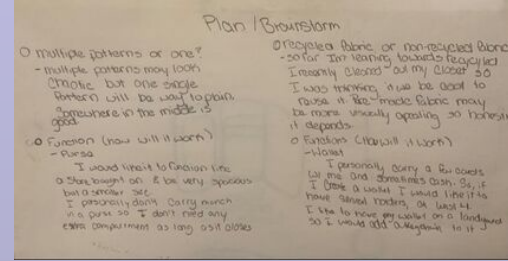
So, after I sketched out different wallet designs and debated on which one was best for me, I decided to brainstorm. Writing it out like this helps me because the ideas flow a little better than making prototype pictures. Things helped me decide how I wanted to style whatever I ended up creating, what I wanted to use to make it, and what I wanted to make. After doing this brainstorming it was clear I should make a purse and I had a great vision from my inspiration.

Process

Textile: Pink Zebra Tote

I felt the best place to start was with the base of the bag. So, since the pillowcase had a thick material but no design, I thought it would be a good fabric to use. It would be good support. I measured out the rectangles 4in by 6in and used a charcoal pencil. I used a charcoal pencil because something like a sharpie would have soaked through the fabric, and I did not want that.


To have some sort of hard base like most purses or bags, I cut a piece of cardboard to the same size and the inside portion of the bag and slipped that in. I continued to cut it until I got the perfect size.

Evaluation

I cut both pieces out they were not exactly perfectly even but once I sewed them together it would not matter. Even though this is a stiff fabric I doubled it up to make it more durable. I also used the lines as a guide

So, after I cut out four remotely even sides total, two of each fabric I hemmed the edge to even it out and make it cleaner. I did this with each onto. Along with it making it look clean and it also prevents the fabric from unraveling since I cut it.

The biggest similarity between my design and my inspiration is the fabric. I am sure it is not the exact same fabric, but the look and feel are similar. The fabric they use is velour, I looked to see if there was a tag on what I used but there was not, so I am not sure on the material. The color pallet is also remarkably similar, pink was a very popular color for these designers. They used it in many of their other designs for a feminine look. Both give a feminine look not only because of the colors but the fabric used and daintiness. Comparing the bags my bag is a tote bag which the difference between a tot and a shoulder bag is the space insides. Shoulder bags like the one above as storage compartments in the inside mine is all space. tote bags usually have a scared of shape which my bag had originally, but I changed it because this fit better. My bag has animal print to make it stand out, silky zebra at that Gela and Pamela used sparkles and rhinestones to make their clothing stand out.

Here it is when I completely see the whole bag together. I noticed it was slouchy and wanted to find some different ways to combat that. I had never made a purse before so I did not even think this would happen.

My Final Conclusion on the outcome of this project is I really like it visually, it is not perfect as this was my first time, but it looks cute. Also, I feel like another y2k fan would be able to look at it a feel like it resembles Gela and Pamela's Juicy Couture designs which was part of the goal. It functions too! which is also cool I think I might take pictures in it just for fun. I can better at sewing I found ways to get through it more efficiently while still looking good and holding together well. As an artist I was able to open into a new realm of art and really enjoyed it.

Zebra Tote Bag 2022

Self portrait: Reflection
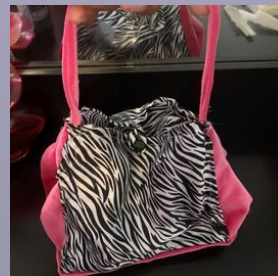
Process

So to start off I created a 3 by 3 foot canvas for my portrait. I created multiple lines 6in from edge 9in from edge, and 12 in from edge. The line would help me make sure it is centered. I did a light sketch of the head shape. Since my head is at a slight angle I tried to replicate that as best as possible by looking at my reference photo. Instead of printing it I just used the reference photo from my phone because usually looking at the image works better for me rather than the grid method.

This was the final outcome after did a couple tweaks around the painting. I added more layers of red paint to the jacket because even with the wash and the previous layers the canvas was still visible.

Before I began I gave a wash to each part. I gave an orange and brown wash to my hair because that was the color of it in the photo. I gave an overall wash to each area the base corresponding color.

Evaluation

The color use is similar between Bid Em In and Reflection we both use a light color but of a similar tone for the background. These colors come from a part of the person in the portrait, for example the pink background in Bid Em In is a light ton of her burgundy shorts. The red jacket is a dark tone on the pink I used for my background. Both mine and my inspiration pieces the person in the portrait is similar in the position they are standing in. They all are standing in which they are doing something with their arms. In my painting, I tried to mimic the way he highlighted her face and created shadows on her face. I think they could be more prominent though. In Hendricks paintings the people in them don't have much expression or emotion on their face. My painting reflection I am smiling showing emotion.

Here I focused on the hoodie and hair. Since my hair as a variety of different shades of orange and brown i tried to incorporate in the painting. I mixed orange with a lighter brown and the orange was more apparent while it was wet as opposed to when the paint dried it got darker.

Overall, I like the outcome but there are some places that could be better. For example, the overall shape is a little boxy. To get rid of the boxy shape I could have painted myself in a sitting position like I was in the photo or worn a smaller sweater that was not a little too big. Because As I was using my reference, I didn't really take account for the I was painting myself standing but, in the photo, I was sitting. Overall, I do like the face, but I think the eyes could be better if I feel like the look t fake and bright. If I had made the eyes smaller, I think it would have come out better. To try to help with that I slightly darkened the eye by adding light brushes of black paint on the eye. that only helped it not look as bright.

So a few days after I added in the nose. I had sum trouble with getting the nose how i liked it so it did get changes after this. I really only focused on the face. I made about 6 different shades a brown for my skin maybe more. When I applied the different shades a brown I didn't' reference the picture as much. I applied as if i would makeup. I put the darker shades were I usually would if i was doing making and the same for the light shades making sure i blended then nicely.

Reflection 2022

For my self-portrait, the artist I chose to research was Barkley L Hendricks. He was a contemporary painter who heavily focused on conceptualism and portraits. His most known for oil portraits. He visited many museums abroad and noticed how his own race was not present in any art. As the black power movement grew he began to paint portraits of just about anyone, family, or even strangers. As his style and art began to develop he started to repeatedly use monochromatic background throughout his work. He focused on the stances of the people in his work. His work inspired me to figure out how I wanted to structure mine. The stance is something I would like to recreate in my self-portrait along with the bright monochromatic backgrounds. The stance of the people in Barkley l Hendricks portraits is the most critical part. In each of his portraits they have a unique pose that depicts the mood. Along with the was he painting these people is reasoning was to have more African American representation in art.
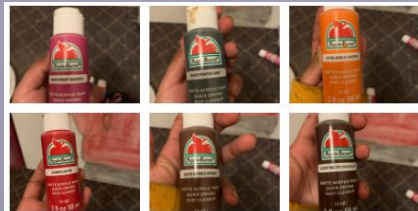

Reflection 2022

Bid em in 1973

Lawdy Mama 1969

Play ▶ ◀ ▶

So before planning, I needed a reference photo. Since I didn't already have one that i wanted to use or was close to my inspiration I took some. I sat in my chair at my desk and had my makeup lights on so I could get the best lighting possible. Like my inspiration, the people he paints have poses so I decided to cross my arms for most of them. The big picture is the one I chose to paint. I liked it the most because I felt it looked the best and most genuine (not forced). It was also very clear. I didn't want to do a side-facing painting either so this was once the best front-facing one in my opinion. The smaller ones to the sides were the top contenders that I thought about doing.

Before beginning painting I went through all the paint colors I had. I picked out the best ones that fit the colors I need. I did use other colors but these were the colors I needed for the wash. These were my base colors.

I really liked this one and almost picked it. I didn't choose it because while I was looking at my Barkley's portraits none of the people were smiling with teeth. They look happy but content, not overly excited. So I chose not to use it because it didn't quite connect with my inspiration.

This is the final or chosen picture that I decided to replicate. To create this I propped my phone up against something using portrait mode so that the picture could be as clear and focused as possible and had good lighting. I fixed my hair how I wanted it to be in my painting. Similar to my inspiration he paints African American people's hair in its natural state so u made sure to do the same with the mind. Then I set a 3-second timer and boom that's how we got here.

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